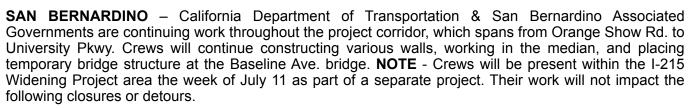
INTERSTATE 215 WIDENING PROJECT COMMUTER ALERT

Date: Friday, July 9, 2010 **Region:** San Bernardino, California

Project Helpline: (877) 215-NEWS

Project Web site: www.sanbag.ca.gov/215



SCHEDULED CLOSURES WEEK OF JULY 11, 2010			
DATE	LOCATION	ROAD/DETOUR INFORMATION	
Sun., July 11- Thurs., July 15 8 p.m. to 6 a.m. Nightly	SB SR-259 connector closure at SB I-215	SB SR-259 at I-215 connector: Exit Highland Ave. and turn left, turn right onto H St., and travel south to Orange St. to re-enter SB I-215.	
Sun., July 11- Thurs., July 15 8 p.m. to 6 a.m. Nightly	NB and SB I-215 alternating lane closures between Orange Show Rd. and University Pkwy.	No detour necessary as at least one lane is expected to remain open at all times.	

UPCOMING CLOSURES			
DATE	LOCATION	ROAD/DETOUR INFORMATION	
Mon., July 19 &	FULL NB I-215	NB I-215: Exit Muscupiabe Dr. and travel north, turn left on	
Tues., July 20	BETWEEN MUSCUPIABE	Highland Ave., turn right on Mt. Vernon Ave. and travel north to	
10 p.m. to 5 a.m.	DR. AND MT. VERNON	access I-215.	
Nightly	AVE./27TH ST.		
	FULL SB I-215 BETWEEN	SB I-215: Exit Mt. Vernon Ave./27th St. and turn right, turn left on	
	MT. VERNON AVE./27TH	Highland Ave., and access SB I-215 from the SB SR-259 ramp.	
	ST. AND I-215/SR-259		
Nightly	INTERCHANGE		

LONG-TERM CLOSURES	
Starting June 21 until approx. March 2011	Full closure of SB 5 th St. off-ramp
Starting April 19 until the end of July	Full connector closure from SB I-215 to EB SR-210
	27th St./Mt. Vernon Ave. SB on-ramp and NB off-ramp
	SB I-215 Baseline Ave. off-ramp
Starting January 2010 for two years	NB Highland Avenue on- and off-ramps
Starting January 2010 until late 2010	Full closure of 9th St. bridge
Starting October 2009 until new 5th St. ramps	Permanent closure of 4th St. on-ramps for new 5th St. ramps
are constructed	

Caltrans and SANBAG would like to thank motorists for their continued patience and support during this improvement project and ask that motorists be aware of the construction area and always make a point to...

SLOW FOR THE CONE ZONE.











